



Kobe Osaka International Karate-do Renmei

KUMITE COMPETITION

THE MIRROR SYSTEM.

THE REFEREE PANEL

The Referee Panel shall consist of one Arbitrator (Kansa), one Referee (Shushin) and one Judge (Fukushin).

POSITIONS

1. Before the start of a Kumite match, the Panel will line up at the edge of the match area as follows; the Referee stands in the middle, on his left stands the Judge, and on his right the Arbitrator. After the bow they will go directly to their places.
2. The Judge will be free to move within an area as shown in the diagram.
3. The Arbitrator will be seated at a small table just outside the safety area, behind, and to the left of the Referee. He will be equipped with a red flag or sign, and a buzzer or whistle.
4. The Score-supervisor will be seated at the official score table, between the scorekeeper and the timekeeper.

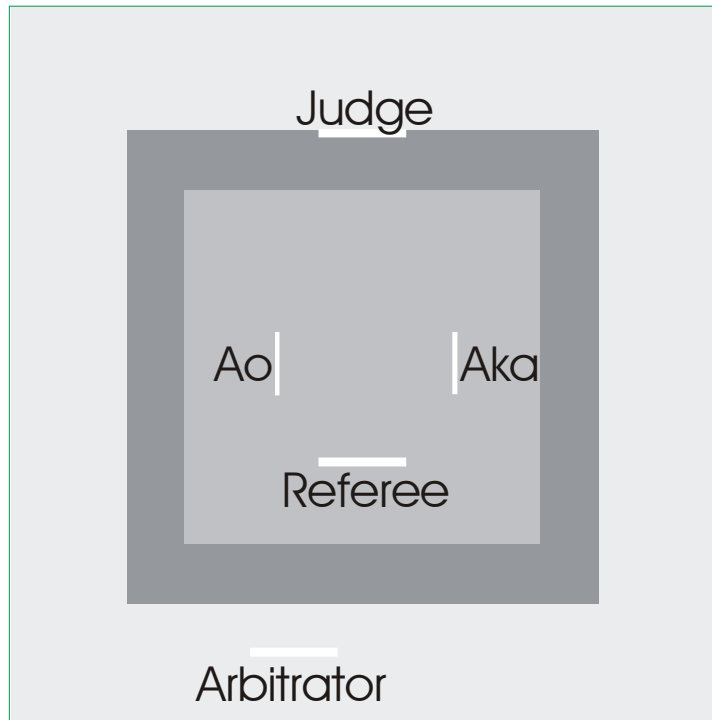
MIRROR SYSTEM PROCEDURES

1. There will be no verbal communication between the Referee and the Judge during the bout; all communication is by gesture. The sole exception is when Shikkaku is called for.
2. The Referee shall give all commands and make all announcements.
3. When the Judge indicates a score (by discreet gesture) the referee will consider his opinion but may decline to stop the bout if he believes him to be mistaken.
4. When the bout is halted, and the referee and judge are in agreement the decision is given immediately. Should the judge have a different opinion, the referee will request the judge by means of signals to re-consider. If agreement is not obtained the referee will consult the Arbitrator (Kansa) briefly. The Arbitrator has a casting vote and may use it to break deadlock when requested.
5. The referee may ask the judge to re-consider when he believes him mistaken, or when implementation would be a violation of the rules.
6. When a bout ends with equal scores, or no scores, the Referee will announce a tie (Hikiwake) and the start of the Encho-Sen, if applicable.
7. Should there be no result at the end of the Encho-Sen the decision will be made by Hantei. The Referee will call "Hantei" and raise his arm on the side of the preferred contestant as will the Judge. In the event of a tied vote the Referee will turn to the Arbitrator (Kansa) who will award the deciding vote by raising his arm on the side of the winning contestant.

ARBITRATOR

The role of the Arbitrator is to ensure that the match or bout is conducted in accordance with the Rules of Competition. He is not there as an additional Judge and will not be consulted for his opinion by the Referee except in cases of deadlock. He has no vote, except in the case of disagreement between the Referee and Judge and at the end of an inconclusive Encho-Sen.

LAYOUT OF POSITIONS AT THE START OF A BOUT.



During the bout the Judge should try to move only within the curved area so as not to restrict the movement of the contestants or block the view of spectators.

